Neuronale Netze (SS 2002), 13.5.

The whole training pipeline for a FNN:

• Get the data from a good friend, a benchmark collection, your real-life problem, ...

Yields a set $\{\vec{x}^i, f(\vec{x}^i) + \eta_i \mid i = 1, ..., P\}$ where η_i is noise and f is an unknown function which is to be learned from the data.

• Data preprocessing: Data are to be presented appropriately.

Idea: make the problem as easy as possible, involve all known invariances, all available prior knowledge

Often: problem dependent, takes a lot of time, crucial for success

 \rightarrow best to ask an expert in the respective application area

• Architecture selection: Choose an appropriate neural architecture.

Idea: should have the right number of free parameters, not too small (f should be representable) and not too large (the noise η_i should not be learned).

Often: take multilayer architecture with 1-2 hidden layers, around 5/10 hidden neurons per layer; simply try, which architecture is best (we'll get the method: crossvalidation)

Question: Approximation capability of FNNs and bounds on the recources

• Network training: backpropagation and further tricks (we'll get some)

Idea: make the training error small, possibly additional goals

Question: Efficiency of training, guarantees for convergence

• Interpretation of training: what are the outputs for your training problem, is the underlying function *f* learned?

Idea: the network should perform as good as possible on unknown input data, it should now represent f accurately

Question: Guranatee of the generalization ability?

Preprocessing:

- encode symbolic attributes unary/in an ordered fashion
- scale real valued inputs such that their range corresponds to their importance
- complete missing attributes e.g. with default values
- have a look at the outputs, too!
- for time-series-prediction:
 - choose a time window
 - choose additional global attributes
 - make sure that your time series is stationary, e.g. building differences
- image classification:

line extraction, smoothing, wavelet, Fourier transform, filters, segmentation, scaling, ...

Always look at the data before training!